



## Western Australian Certificate of Education Examination, 2014

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# PHYSICAL EDUCATION STUDIES

## Practical (performance) examination Softball

### Time allowed

Warm-up: 30 minutes  
Skills and Drills: 75 minutes

### Materials required

*To be provided at the venue*

Non-personal equipment required for Softball

*To be provided by the candidate*

Batting helmet, softball bat, glove, enclosed footwear

## Structure of the examination

The WACE Physical Education Studies examination consists of a written component worth 70 per cent of the total examination score and a practical (performance) component worth 30 per cent of the total examination score.

## Structure of this practical (performance) examination

Sections and criteria	Marks available	Percentage of total exam
Individual skills		
• Skill 1	6	15
• Skill 2	6	
• Skill 3	6	
• Skill 4	6	
• Skill 5	6	
Conditioned performance	20	15
	<b>Total</b>	30

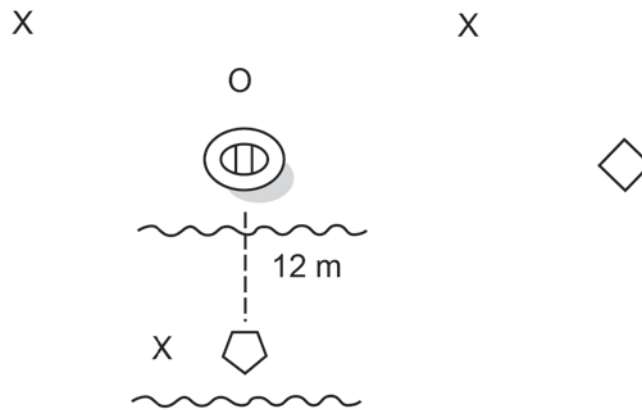
## Instructions to candidates

1. You are required to wear clothing and personal playing and safety equipment that is approved for competition by the sport's governing body.
2. Clothing must not identify you, your school, club or achievements, and it is requested that you wear black, navy or white shirts for the examination.
3. You are required to report to a supervisor to register for the practical examination 30 minutes before your scheduled examination time.
4. Once your attendance has been recorded you will be given a coloured, numbered bib to wear for the examination and directed to a supervised warm up area.
5. Just prior to the scheduled examination time you will be escorted from the warm up area to the examination area.

**SECTION ONE – Skills Performance****1. Skills set**

Skill 1	Skill 2	Skill 3	Skill 4	Skill 5
Hit	Field (ground ball)	Throw	Pop fly	Tag

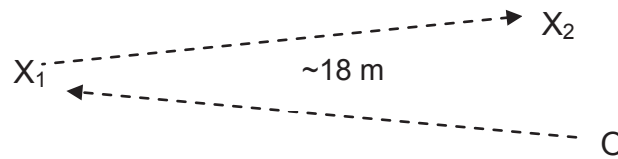
Drill #1: Hit



- Key:**
- |      |                   |      |                         |
|------|-------------------|------|-------------------------|
| X    | = player          | ⊕    | = pitching machine      |
| O    | = feeder          | ⬠    | = home plate            |
| △    | = marker          | ◇    | = 1st, 2nd and 3rd base |
| →    | = player movement | ~~~~ | = net                   |
| ---- | = ball movement   |      |                         |

**Drill description**

1. Set up a pitcher or pitching machine 12 m from home plate, aimed accurately to throw strikes.
2. The batter sets up in the batter's box and begins hitting.
3. Batter hits the balls out to the rest of the group.

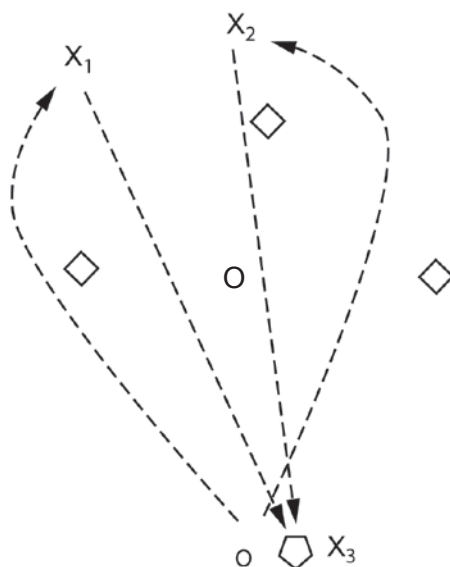
**Drill #2:** Field (ground ball)

**Key:** X = player  
O = feeder  
△ = marker  
→ = player movement  
---- = ball movement

**Drill description**

1. X<sub>1</sub> starts in the ready position, about 18 m from the feeder.
2. The feeder hits ground balls directly to X<sub>1</sub>, then progresses to hit them off to the side.
3. X<sub>1</sub> fields the ball and throws it in to X<sub>2</sub>.

Drill #3: Pop fly

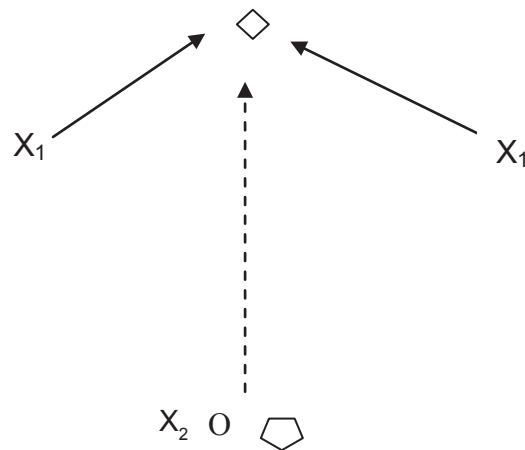


- Key:**
- |   |                   |      |                         |
|---|-------------------|------|-------------------------|
| X | = player          | ○    | = home plate            |
| ○ | = feeder          | ◇    | = 1st, 2nd and 3rd base |
| △ | = marker          | ---- | = ball movement         |
| → | = player movement |      |                         |

**Drill description**

1.  $X_1$  positioned in left field, in the ready position.
2.  $X_2$  positioned in centre field, in the ready position.
3. A feeder at home plate or from pitcher's plate throws alternating pop flies (beyond the diamond) to the two fielders.
4. The fielders run to the ball, call it, and position themselves to catch it.
5. After catching, fielders throw the ball into  $X_3$  positioned by the feeder at home base.

## Drill #4: Tag, throw



**Key:** X = player  
O = feeder  
 $\triangle$  = marker  
 $\longrightarrow$  = player movement  
----- = ball movement

**Drill description**

1.  $X_1$  starts in the short-stop position.
2. The feeder says 'go' to indicate an imaginary hit so  $X_1$  knows when to start the run to second base.
3.  $X_2$  throws the ball to second base.
4.  $X_1$  receives the ball, and places a tag on the ground just before the base.
5. Repeat the same drill approaching from second base position.

## PRACTICAL (PERFORMANCE)

## SECTION TWO – Conditioned Performance (20 marks)

SCENARIO PLANNING	
DEFINE PLAYING AREA OR BOUNDARIES	Full softball diamond.
SPECIFY NUMBER OF PLAYERS	12 with two rooms combining for section 2.
SPECIFY TACTICAL PROBLEM(S) TO BE SOLVED	Creating a base running opportunity by hitting a ball pitched by a feeder.
SPECIFY ROLES OR GOALS OF PLAYER(S)	4 batters move to outfield, 4 outfielders move to infield, 4 infielders move to batters.
SPECIFY OPTIONS, RULES &/OR RESTRICTIONS	4 players in outfield instead of 3.



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303 Sevenoaks Street  
CANNINGTON WA 6107